

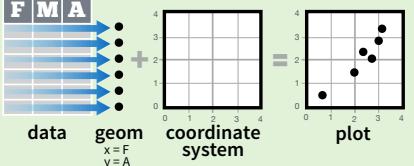
# Data Visualization with ggplot2

## Cheat Sheet

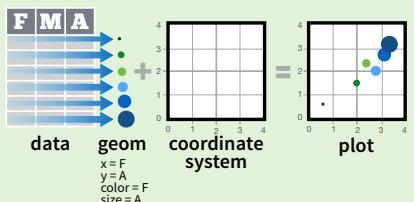


### Basics

**ggplot2** is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a **data** set, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with **ggplot()** or **qplot()**

```
ggplot(data = mpg, aes(x = cty, y = hwy))
```

Begins a plot that you finish by adding layers to. No defaults, but provides more control than qplot().

```
data
ggplot(mpg, aes(hwy, cty)) +
  geom_point(aes(color = cyl)) +
  geom_smooth(method = "lm") +
  coord_cartesian() +
  scale_color_gradient() +
  theme_bw()
```

add layers, elements with +  
layer = geom + default stat + layer specific mappings  
additional elements

Add a new layer to a plot with a **geom\_\***() or **stat\_\***() function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

aesthetic mappings    data    geom

```
qplot(x = cty, y = hwy, color = cyl, data = mpg, geom = "point")
```

Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

**last\_plot()**

Returns the last plot

**ggsave("plot.png", width = 5, height = 5)**

Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

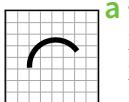
**Geoms** - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

### Graphical Primitives

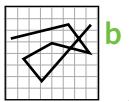
```
a <- ggplot(seals, aes(x = long, y = lat))
b <- ggplot(economics, aes(date, unemploy))
```



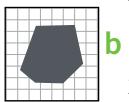
**a + geom\_blank()**  
(Useful for expanding limits)



**a + geom\_curve(aes(yend = lat + delta\_lat, xend = long + delta\_long, curvature = z))**  
x, xend, y, yend, alpha, angle, color, curvature, linetype, size



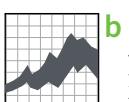
**b + geom\_path(lineend = "butt", linejoin = "round", linemitre = 1)**  
x, y, alpha, color, group, linetype, size



**b + geom\_polygon(aes(group = group))**  
x, y, alpha, color, fill, group, linetype, size



**a + geom\_rect(aes(xmin = long, ymin = lat, xmax = long + delta\_long, ymax = lat + delta\_lat))**  
xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size



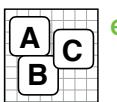
**b + geom\_ribbon(aes(ymin = unemploy - 900, ymax = unemploy + 900))**  
x, ymax, ymin, alpha, color, fill, group, linetype, size



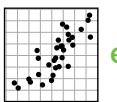
**a + geom\_segment(aes(yend = lat + delta\_lat, xend = long + delta\_long))**  
x, xend, y, yend, alpha, color, linetype, size



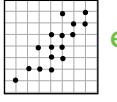
**a + geom\_spoke(aes(yend = lat + delta\_lat, xend = long + delta\_long))**  
x, y, angle, radius, alpha, color, linetype, size



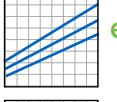
**Continuous X, Continuous Y**  
e <- ggplot(mpg, aes(cty, hwy))



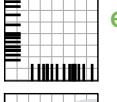
**e + geom\_jitter(height = 2, width = 2)**  
x, y, alpha, color, fill, shape, size



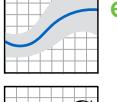
**e + geom\_point()**  
x, y, alpha, color, fill, shape, size, stroke



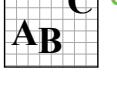
**e + geom\_quantile()**  
x, y, alpha, color, group, linetype, size, weight



**e + geom\_rug(sides = "bl")**  
x, y, alpha, color, linetype, size



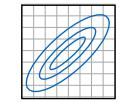
**e + geom\_smooth(method = lm)**  
x, y, alpha, color, fill, group, linetype, size, weight



**e + geom\_text(aes(label = cty), nudge\_x = 1, nudge\_y = 1, check\_overlap = TRUE)**  
x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust



**Continuous Bivariate Distribution**  
h <- ggplot(diamonds, aes(carat, price))



**h + geom\_bin2d(binwidth = c(0.25, 500))**  
x, y, alpha, color, fill, linetype, size, weight



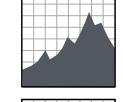
**h + geom\_density2d()**  
x, y, alpha, colour, group, linetype, size



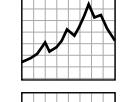
**h + geom\_hex()**  
x, y, alpha, colour, fill, size

### Continuous Function

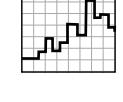
```
i <- ggplot(economics, aes(date, unemploy))
```



**i + geom\_area()**  
x, y, alpha, color, fill, linetype, size



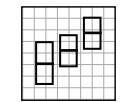
**i + geom\_line()**  
x, y, alpha, color, group, linetype, size



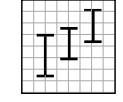
**i + geom\_step(direction = "hv")**  
x, y, alpha, color, group, linetype, size

### Visualizing error

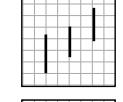
```
df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)
j <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))
```



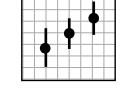
**j + geom\_crossbar(fatten = 2)**  
x, y, ymax, ymin, alpha, color, fill, group, linetype, size



**j + geom\_errorbar()**  
x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom\_errorbarh()**)



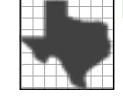
**j + geom\_linerange()**  
x, ymin, ymax, alpha, color, group, linetype, size



**j + geom\_pointrange()**  
x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

### Maps

```
data <- data.frame(murder = USArrests$Murder,
state = tolower(rownames(USArrests)))
map <- map_data("state")
k <- ggplot(data, aes(fill = murder))
```

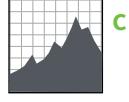


**k + geom\_map(aes(map\_id = state), map = map) + expand\_limits(x = map\$long, y = map\$lat)**  
map\_id, alpha, color, fill, linetype, size

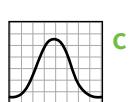
### One Variable

#### Continuous

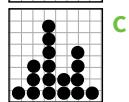
```
c <- ggplot(mpg, aes(hwy))
```



**c + geom\_area(stat = "bin")**  
x, y, alpha, color, fill, linetype, size  
a + geom\_area(aes(y = ..density..), stat = "bin")



**c + geom\_density(kernel = "gaussian")**  
x, y, alpha, color, fill, group, linetype, size, weight



**c + geom\_dotplot()**  
x, y, alpha, color, fill



**c + geom\_freqpoly()**  
x, y, alpha, color, group, linetype, size  
a + geom\_freqpoly(aes(y = ..density..))



**c + geom\_histogram(binwidth = 5)**  
x, y, alpha, color, fill, linetype, size, weight  
a + geom\_histogram(aes(y = ..density..))

#### Discrete

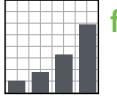
```
d <- ggplot(mpg, aes(fl))
```



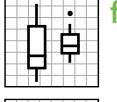
**d + geom\_bar()**  
x, alpha, color, fill, linetype, size, weight

### Discrete X, Continuous Y

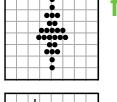
```
f <- ggplot(mpg, aes(class, hwy))
```



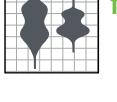
**f + geom\_bar(stat = "identity")**  
x, y, alpha, color, fill, linetype, size, weight



**f + geom\_boxplot()**  
x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



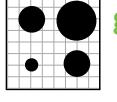
**f + geom\_dotplot(binaxis = "y", stackdir = "center")**  
x, y, alpha, color, fill, group



**f + geom\_violin(scale = "area")**  
x, y, alpha, color, fill, group, linetype, size, weight



**g + geom\_count()**  
x, y, alpha, color, fill, shape, size, stroke



**seals\$z <- with(seals, sqrt(delta\_long^2 + delta\_lat^2))**



**l <- ggplot(seals, aes(long, lat))**  
x, y, z, alpha, colour, group, linetype, size, weight



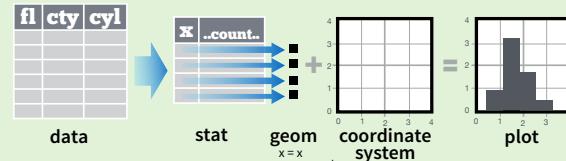
**l + geom\_raster(aes(fill = z), hjust = 0.5, vjust = 0.5, interpolate = FALSE)**  
x, y, alpha, fill

**l + geom\_tile(aes(fill = z))**  
x, y, alpha, color, fill, linetype, size, width

### Three Variables

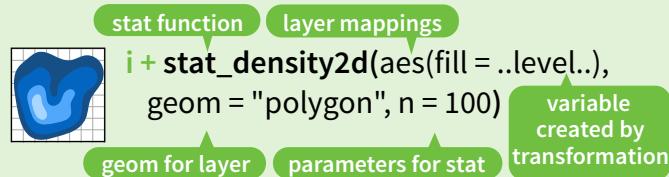
## Stats - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize, e.g. `a + geom_bar(stat = "count")`



Each stat creates additional variables to map aesthetics to. These variables use a common `..name..` syntax.

stat and geom functions both combine a stat with a geom to make a layer, i.e. `stat_count(geom="bar")` does the same as `geom_bar(stat="count")`



`c + stat_bin(binwidth = 1, origin = 10)` 1D distributions

`e + stat_bin_2d(bins = 30, drop = TRUE)` 2D distributions

`e + stat_hex(bins = 30)`

`e + stat_density_2d(contour = TRUE, n = 100)`

`e + stat_ellipse(level = 0.95, segments = 51, type = "t")`

`l + stat_contour(aes(z = z))` 3 Variables

`l + stat_summary_hex(aes(z = z), bins = 30, fun = mean)`

`l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)`

`f + stat_boxplot(coef = 1.5)` Comparisons

`f + stat_ydensity(adjust = 1, kernel = "gaussian", scale = "area")`

`e + stat_ecdf(n = 40)` Functions

`e + stat_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y ~ log(x), method = "rq")`

`e + stat_smooth(method = "auto", formula = y ~ x, se = TRUE, n = 80, fullrange = FALSE, level = 0.95)`

`ggplot() + stat_function(aes(x = -3:3), fun = dnorm, n = 101, args = list(sd = 0.5))` General Purpose

`e + stat_identity(na.rm = TRUE)`

`ggplot() + stat_qq(aes(sample = 1:100), distribution = qt, dparams = list(df = 5))`

`e + stat_sum()`

`e + stat_summary(fun.data = "mean_cl_boot")`

`h + stat_summary_bin(fun.y = "mean", geom = "bar")`

`e + stat_unique()`

## Scales

**Scales** control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.



### General Purpose scales

Use with any aesthetic: alpha, color, fill, linetype, shape, size

`scale_*_continuous()` - map cont' values to visual values

`scale_*_discrete()` - map discrete values to visual values

`scale_*_identity()` - use data values **as** visual values

`scale_*_manual(values = c())` - map discrete values to manually chosen visual values

### X and Y location scales

Use with x or y aesthetics (x shown here)

`scale_x_date(date_labels = "%m/%d"), date_breaks = "2 weeks")` - treat x values as dates. See `?strptime` for label formats.

`scale_x_datetime()` - treat x values as date times. Use same arguments as `scale_x_date()`.

`scale_x_log10()` - Plot x on log10 scale

`scale_x_reverse()` - Reverse direction of x axis

`scale_x_sqrt()` - Plot x on square root scale

### Color and fill scales

Discrete

`n <- d + geom_bar(aes(fill = fl))`

`n + scale_fill_brewer(palette = "Blues")`

For palette choices: library(RColorBrewer) display.brewer.all()

`n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")`

Also: rainbow(), heat.colors(), topo.colors(), cm.colors(), RColorBrewer::brewer.pal()

Continuous

`o <- c + geom_dotplot(aes(fill = ...))`

`o + scale_fill_gradient(low = "red", high = "yellow")`

`o + scale_fill_gradient2(low = "red", high = "blue", mid = "white", midpoint = 25)`

`o + scale_fill_gradientn(colours = terrain.colors(6))`

### Shape scales

Manual shape values

`p <- e + geom_point(aes(shape = fl, size = cyl))`

`p + scale_shape(solid = FALSE)`

`p + scale_shape_manual(values = c(3:7))`

Shape values shown in chart on right

`p + scale_radius(range = c(1,6))`

`p + scale_size_area(max_size = 6)`

Maps to area of circle (not radius)

Size scales

## Coordinate Systems

`r <- d + geom_bar()`

`r + coord_cartesian(xlim = c(0, 5))`

xlim, ylim

The default cartesian coordinate system

`r + coord_fixed(ratio = 1/2)`

ratio, xlim, ylim

Cartesian coordinates with fixed aspect ratio between x and y units

`r + coord_flip()`

xlim, ylim

Flipped Cartesian coordinates

`r + coord_polar(theta = "x", direction = 1)`

theta, start, direction

Polar coordinates

`r + coord_trans(ytrans = "sqrt")`

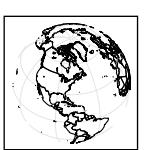
xtrans, ytrans, limx, limy

Transformed cartesian coordinates. Set xtrans and ytrans to the name of a window function.

`pi + coord_map(projection = "ortho", orientation = c(41, -74, 0))`

projection, orientation, xlim, ylim

Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)



Set `scales` to let axis limits vary across facets

`t + facet_grid(driv ~ fl, scales = "free")`

x and y axis limits adjust to individual facets

- `"free_x"` - x axis limits adjust
- `"free_y"` - y axis limits adjust

Set `labeler` to adjust facet labels

`t + facet_grid(~ fl, labeler = label_both)`

fl: c fl: d fl: e fl: p fl: r

`t + facet_grid(fl ~ ., labeler = label_bquote(alpha ^ .(fl)))`

α<sup>c</sup> α<sup>d</sup> α<sup>e</sup> α<sup>p</sup> α<sup>r</sup>

`t + facet_grid(~ fl, labeler = label_parsed)`

c d e p r

## Labels

`t + ggtitle("New Plot Title")`

Add a main title above the plot

`t + xlab("New X label")`

Change the label on the X axis

`t + ylab("New Y label")`

Change the label on the Y axis

`t + labs(title = "New title", x = "New x", y = "New y")`

All of the above

Use scale functions to update legend labels

## Legends

`n + theme(legend.position = "bottom")`

Place legend at "bottom", "top", "left", or "right"

`n + guides(fill = "none")`

Set legend type for each aesthetic: colorbar, legend, or none (no legend)

`n + scale_fill_discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))`

Set legend title and labels with a scale function.

## Themes

`r + theme_bw()`

White background with grid lines

`r + theme_gray()`

Grey background (default theme)

`r + theme_dark()`

dark for contrast

`r + theme_classic()`

Minimal themes

`r + theme_void()`

Empty theme

## Zooming

Without clipping (preferred)

`t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))`

With clipping (removes unseen data points)

`t + xlim(0, 100) + ylim(10, 20)`

`t + scale_x_continuous(limits = c(0, 100)) + scale_y_continuous(limits = c(0, 100))`